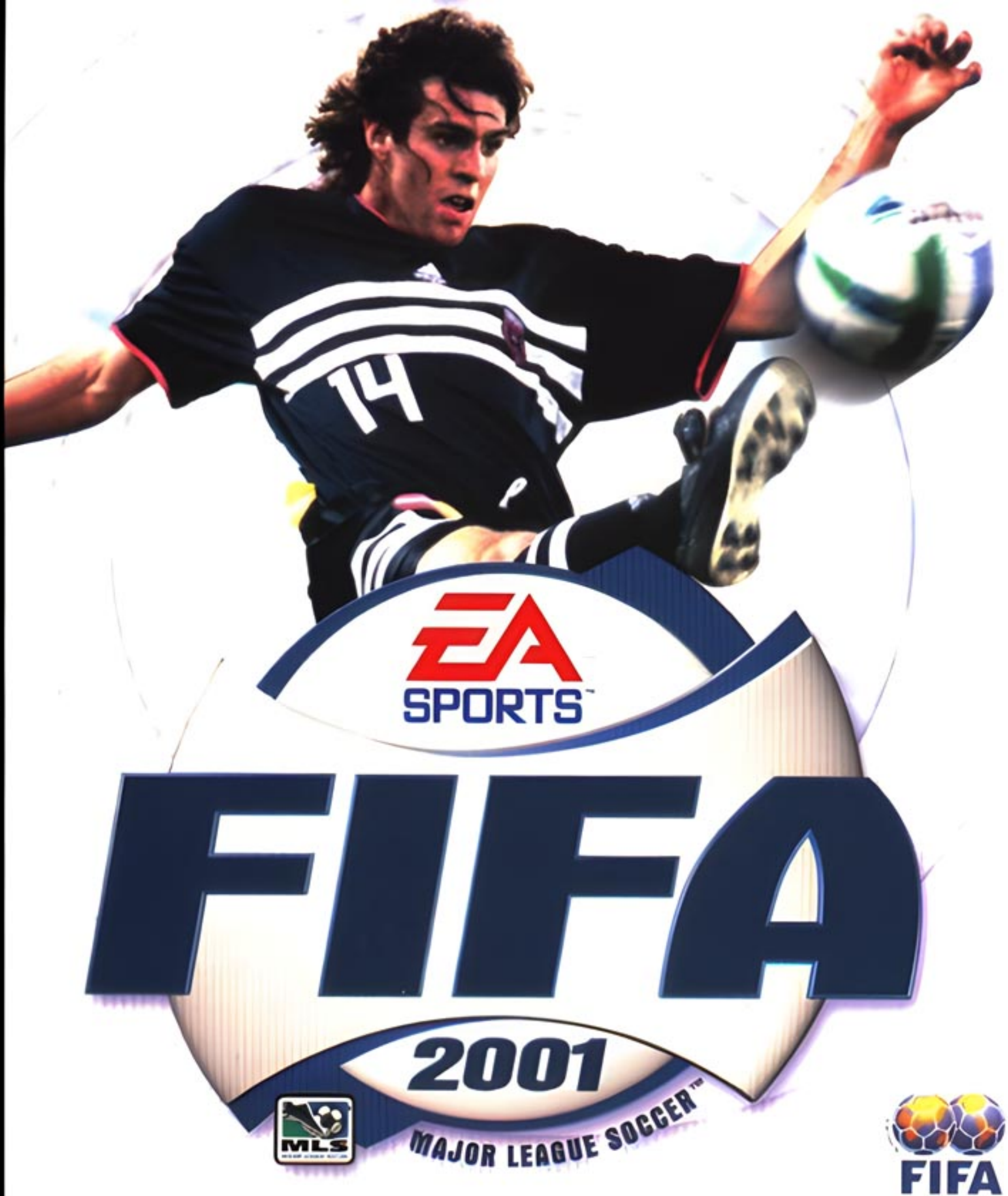
PlayStation

NTSC U/C

PlayStation

EVERYONE

CONTENT RATED BY ESRB



EA SPORTS

FIFA

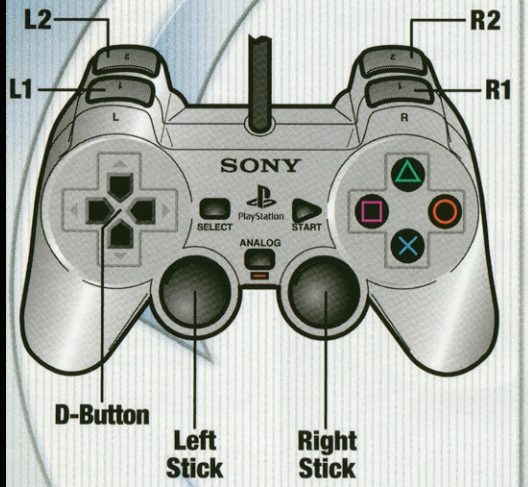
2001

MLS

MAJOR LEAGUE SOCCER™

FIFA

DUALSHOCK™ ANALOG CONTROLLER



CONTROL SUMMARY

PLAYER MOVEMENT	
Move Player	D-BUTTON
Sprint	△
OFFENSE	
Shoot	○
Pass	✕
Lob	□
DEFENSE	
Switch Players	✕
Conservative Tackle	○
Aggressive Tackle	□
GENERAL	
Pause Game	START

INSIDE CASE BACK. NOT A PART OF THE MANUAL.

WARNING:

READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Use of Unofficial Product:

The use of unofficial product or peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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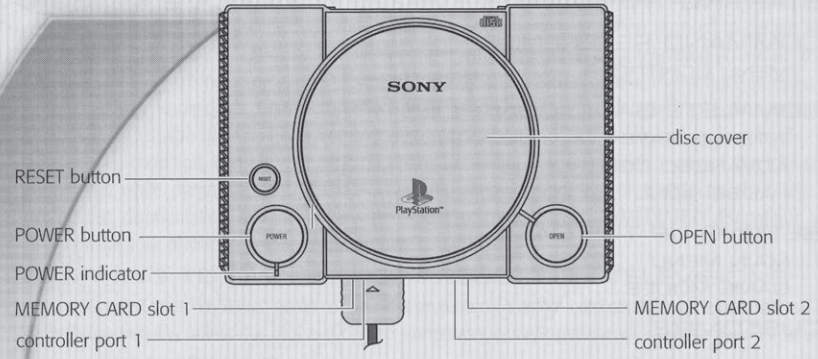
For more info about this and other titles, check out EA SPORTS™ on the web at **www.easports.com**.

STARTING THE GAME



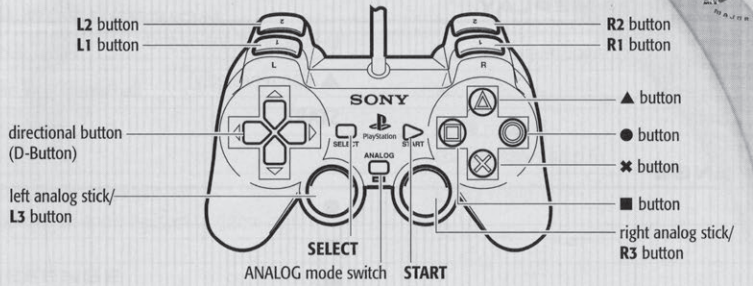
1. Set up your PlayStation game console according to the instructions in its Instruction Manual.
   Make sure the power is OFF before inserting or removing a compact disc.
2. Insert the *FIFA 2001 Major League Soccer* disc and close the disc cover.
3. Insert game controllers and turn ON the PlayStation game console.

NOTE: When using the MultiTap™, a controller must be connected to controller port 1-A.

4. The video introduction sequence begins, followed by the *FIFA 2001 Major League Soccer* title screen.
5. Press the **START** button to proceed to the Main menu.

COMMAND REFERENCE

DUALSHOCK™ Analog Controller



NOTE: You can use the left analog stick to control player movement by pressing the ANALOG mode switch (LED: RED).

MENU CONTROLS

Highlight menu items	D-Button/left analog stick ↕
Cycle choices/Move sliders	D-Button ↔
Select highlighted option	✖
Return to previous screen	**SELECT**
Move to/from Icon Menu Bar (▷ p. 11)	●

COMPLETE GAME CONTROLS

These commands will take you to the Cup.

GENERAL GAMEPLAY

Move player	D-Button/left analog stick
Sprint	▲ (tap repeatedly)
Pause game	**START**

OFFENSE

Shoot	●
Pass	✖
Lob	■

DEFENSE

Switch players	✖
Conservative tackle	●
Aggressive tackle	■

✧ In addition to these basic moves, *FIFA 2001 Major League Soccer* includes many other moves. For more advanced controls, ➢ *Advanced Controls* on p. 8.

NOTE: Default options are listed in **bold** in this manual.

DEAD BALL SITUATIONS

Use these controls in the following dead ball situations: Throw-In, Free Kick, Corner Kick, Goal Kick and Drop Kick.

IN POSSESSION

Move Target	D-Button/left analog stick
Take kick/Throw ball	✖
Icon Attack	■, ● or ▲ (➢ *Set Pieces* on p.6)
Add Ballspin Left/Right (You cannot apply ballspin to throw-ins)	**L2**/**R2** (Hold)

DEFENSE

Move player	D-Button/left analog stick
Switch player	✖
Icon Defend	■, ● or ▲ (➢ *Set Pieces* on p. 6)

PENALTY KICK

KICK TAKER

Target shot	D-Button/left analog stick
Switch kicking side	■
Switch player (Not available in Penalty Kick Shoot-out)	✖
Shoot	●

GOALIE

Move along line/Choose direction of save	D-Button/left analog stick
Attempt Save	■, ✖, or ●

SET PIECES

Set Pieces are pre-arranged tactical plays that a team uses in dead ball situations such as Free Kicks, Corner Kicks and Throw-ins. In *FIFA 2001 Major League Soccer,* three players are highlighted with Icon Attack icons and perform special runs when the specific Set Piece begins.

To change Set Pieces during a match:

1. Press **SELECT** to activate the Set Piece countdown. When the Set Piece indicator stops flashing and goes solid, the Set Piece begins.
2. Now choose a player using the Icon Attack buttons.

To defend against a Set Piece:

➥ When the Set Piece begins, choose an opposing player to double team using the Icon Defense buttons. But be careful, picking the wrong player can leave your defense dangerously exposed!

INTERMEDIATE CONTROLS

After you've mastered the basic controls, move on these controls to take your game to the next level.

SHOOTING

➥ To target different areas of the net, press the D-Button ↑ to shoot high. Press the D-Button ↓ to drive a low hard shot into the net.

PASSING

Through Pass	**L1**

HITTING HARD

Hard Tackle	**R1**

EA TIP: A hard tackle often draws the attention of the referee and may even injure the opposing player. Only use the hard tackle as a last resort in desperate situations.

SHIELDING

Shielding	Hold **R1**

✧ Use this move to protect the ball from an incoming tackler or when receiving a pass in a crowd.

GOALIE CONTROL

Goalie charge	Hold **L1**
Drop the ball	**L1**
Kick the ball (drop kick)	✖ or ●
Throw the ball	■

HEADING

Header on goal	Hold ●
Head the ball to a teammate's chest	Hold ■
Head the ball to a teammate's feet	Hold ✖

EA TIP: The earlier you attempt a header the better. Press the D-Button to pick a receiver. If you're heading on the goal, press the D-Button to target a specific area within the net.

VOLLEYING

Volley or Bicycle Kick Shot	Double tap ●
Volley to a teammate's chest	Double tap ■
Volley to a teammate's feet	Double tap ✖

EA TIP: Volleying requires more time and space than heading. A header connects with an airborne ball before a volley, but a successful volley has far more power behind it!

ADVANCED CONTROLS

Master these commands and you control the pitch, the match, and your destiny.

ONE TOUCH TECHNIQUES

Tap the appropriate button while the ball is loose or being passed to perform the following moves:

One-Time Lob	■
One-Time Pass	✖
One-Time Through Pass	L1
One-Time Shot	●

SPECIAL SHOOTING TECHNIQUES

Side-foot shot	✖

EA TIP: Use the side-foot shot in the opposing 18-yard box when there are no pass or lob targets.

SKILL MOVES

To activate Skill Moves, tap or hold the following buttons:

BUTTON	TAP	HOLD
L2	Hurdle	Sideways Shimmy
R2	360 Spin	Flickover

IN-GAME TACTICS (IGT)

To activate a tactic, press one of the following:

Offside trap	R2

↪ Press **R2** and your defense pushes down the field in an attempt to place the attacking team offside.

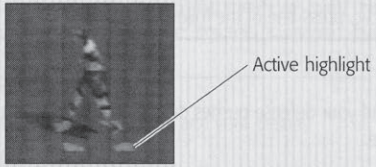
Offside

Attacking Pressure	L2

↪ Press **L2** to apply extra pressure to an opposing player in possession.

Attack Press

TACTIC INDICATOR CONTROL HIGHLIGHT



- Any player affected by an IGT has a control highlight beneath him for the duration the tactic is active.
- IGTs can only be activated when the opposing team has the ball.

IN-GAME MANAGEMENT (IGM)

Change a team's formation, strategy, and during play to one of three settings you've created (IGM #1–IGM #3). Once you press **SELECT** to activate a formation and strategy that setting remains until another is activated or a new game is started.

To change IGM during a match:

- Press **SELECT** to activate the next In Game Management setting. (For instance, if IGM #1 is active, press **SELECT** once to run IGM #2 or twice to run IGM #3. Pressing the SELECT button a third time returns you to IGM #1).

To program custom In Game Management settings for Formation and Strategy:

1. Select TEAM MANAGEMENT from the Pause menu, then select IGM.
2. You can adjust Formation and/or Strategy for each In-Game Management setting (IGM 1, 2 and 3).
3. Modify the settings to suit your preferences.

NOTE: Your team starts the game with IGM #1 active.

PAUSE MENU

RESUME GAME: Returns to the match.

INSTANT REPLAY: ➢ p.17

CAMERAS: ➢ p. 17

TEAM MANAGEMENT: ➢ p. 15

SIDE SELECT: Take control of either side, or neither side for a computer generated match!

OPTIONS: Similar to the options available under the Main menu screen (➢ p. 12)

GAME STATS: Displays the statistics of the match in progress.

SCORE SUMMARY: Shows which goals have been scored by whom and when.

CARDING SUMMARY: A record of who has been issued warnings by the refferee, and when the offense occured.

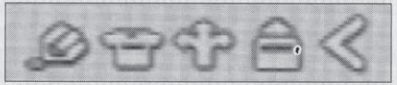
RESTART GAME: Restarts the match.

QUIT GAME: Returns to the *FIFA 2001 Major League Soccer* pre-game menu.

SETTING UP THE GAME

ICON MENU BAR

Each menu screen in *FIFA 2001 Major League Soccer* features an Icon Menu bar, which runs along the bottom of the screen and gives you a variety of additional options.



To move between the Icon bar options and the primary menu options, press ●

MAIN MENU

From the Main menu, you can access a number of different *FIFA 2001 Major League Soccer* game modes.

Pick your team and head for the pitch in an Exhibition game. (▷ p. 13)

Access the Game Modes screen (▷ below)

Access the Options screen to adjust a variety of settings (▷ *Options* on p. 18)

View the game's credits and a watch a preview of other forthcoming titles from EA SPORTS™

GAME MODES

Select your game mode of play, set your match options, customize teams or load a saved game.

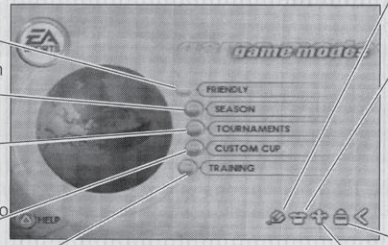
Set up a Exhibition match (▷ p.13)

Guide the team of your choice through a full Season (▷ p. 13)

Take part in one of three Tournaments, including the World Cup (▷ p. 13)

Access Custom Cup Mode to formulate your own Cup Tournament (▷ p. 13)

Fine tune your skills with a Training session (▷ p. 13)



Customize teams and players, and to instigate player transfers (▷ p. 14)

Access the Team Management screens to make adjustments to a team's starting lineup, formations and strategy, and to assign kick takers (▷ p. 15)

Load a previously saved game (▷ p. 19)

Set various game options (▷ p. 18)

EXHIBITION

In Exhibition Mode, match up your favorite MLS or International team against any other team in a friendly exhibition match.

Setting Up an Exhibition Match:

1. From the Game Modes screen, select EXHIBITION.
2. At the Exhibition Team Select screen, press the D-Button ↔ to cycle through the various leagues and teams to select your desired team. Press the D-Button ↕ to move between league and team bars.
3. When both teams are selected press **START** to proceed.
4. At the Exhibition Side Select screen, press the D-Button ↔ to place the controller icon next to the team you wish to play as.
5. When you've selected a side (or, for two or more player games, when all players have selected a side), press **START**. The game loads and the match begins.

TOURNAMENTS

Play your way through a selection of some of the world's toughest cup competitions. Win the tournament and the World Cup, EEC or EFA Trophy is yours.

SEASON

Pick your favorite club team from one of 15 available leagues. Play through a full season and try and win the League, the Cup or the European Cup.

↪ Press the D-Button to toggle the available leagues and teams.

TRAINING

Hone your skills in Training before taking on the big teams in the other modes. Select a team and practice Penalties, Corners, Free Kicks and Throw-ins. You can also set up and play a Training Match.

CUSTOM CUP

Create your very own Custom Cup with your own customized playoff system.

To create a Custom Cup:

- Select PLAYOFF to create your own customized Playoffs. Choose teams from any of *FIFA 2001 Major League Soccer's* supported leagues or a selection of International or 'Rest of World' teams. Playoff can be played with 4, 8, **16** or 32 teams.
- Select LEAGUE + PLAYOFF to create your own league stage followed by a Playoff stage. Select the number of groups and how many teams advance from each group into the next stage, as well as several other options. This format can be played with 4, 8, **16**, 24 or 32 teams.

NOTE: The Auto Select button may be used to instantly select any remaining teams.

NOTE: *FIFA 2001 Major League Soccer* supports up to eight players.

CUSTOMIZE

PLAYER EDIT

Change the appearance and skills of the players on your team. You can change player names, player positions, customize player appearances, or adjust eight player skills to create a player who excels in his position.

TEAM EDIT

Change the appearance of the your team's uniform. You can edit the shirt, shorts or socks. You can also change both the pattern and the colors.

TRADES

Shock the world and trade star players from team to team.

To trade a player from one team to another:

1. Press the D-Button ↔ to select the teams you wish to transfer a player between.
2. Press the D-Button ↕ to highlight the SELL PLAYER field of the selling team (the other is the purchasing team). Press the D-Button ↔ to scroll through the Team List.
3. With the player's name highlighted in the squad list, select SELL PLAYER. A prompt appears asking you to confirm the Transfer. Select **YES** to continue or NO to cancel.

SAVING CUSTOMIZED PLAYERS AND SQUADS

1. Press ● to access the Icon Menu Bar.
2. Highlight the Save Changes icon, and press ✖ to save your changes.

NOTE: If you want to permanently customize players or squads, you must do so before entering a game mode and save the changes you make.

- If saved player and squad settings are detected on your MEMORY CARD in MEMORY CARD slot 1, they are auto-loaded on boot-up.

TEAM MANAGEMENT

Control every aspect of your team's performance with Team Management.

NOTE: Changes made from the Game Modes screen are applied in all game modes. Any team changes made in Season, Tournaments or Custom modes are specific to those competitions and are saved automatically when the respective game is saved. Changes made from the Pause menu are reset after a game is finished.

STARTING LINEUP

Adjust your starting lineup for that perfect match up.

To change the starting lineup or substitute players:

1. Press the D-Button ↕ to highlight the name of the first player that you wish to swap and press ✖.

2. Highlight the name of the second player you wish to swap (the first name remains highlighted) and press ✖. The two players are swapped. Note their status in the roster has changed.

Along the bottom of the screen, the various player stats are abbreviated in short form:

PLAYER ATTRIBUTE ABBREVIATIONS		GOAL KEEPER ATTRIBUTE ABBREVIATIONS	
SPD:	Speed	GSK:	Skills
SHT:	Shooting	GAG:	Aggression
PSS:	Passing	GPS:	Positioning
HDR:	Headers		
TKL:	Tackle		
FIT:	Fitness		
BC:	Ball control		
STR:	Strength		

NOTE: If you are substituting players during a Match, your substitution takes effect the next time the ball goes out of play. You are limited to choosing players from your starting line-up and substitutes. From the Starting Line-up screen you can select your initial lineup from a much wider selection of players (including reserves).

IGM

Set up your In Game Management settings to suit your preferences.

- You can then use them to switch formations and strategy on the fly. ➢ *In Game Management* on p. 10.

KICK TAKERS

Select the kick-takers for corners, free kicks and penalties.

To set your kick-takers:

1. Highlight the player you wish to select and press ✖.
2. Choose the type of kick that you wish the selected player to take and press ✖ to insert him into that slot.

NOTE: For Penalty Kicks, you must assign five different players.

CAMERAS

Select CAMERAS from the Pause menu during a match to select a new camera view. You can adjust the height and zoom of each in-game camera to fine-tune your view of the action.

To customize a Camera View:

1. While playing the game, press **START** to bring up the Pause menu.
2. Highlight and select CAMERAS.
3. Select CUSTOMIZE then select the camera you want to adjust use the slider bars to alter the height and zoom.

INSTANT REPLAY

Select INSTANT REPLAY from the Pause menu to check out the action again and again.

- Press **SELECT** to toggle through the available camera angles.
- Press ✖ to play the replay at regular speed or ▲ to play the replay in slow motion. Press the **START** button to return to the Pause menu.

FREE CAM CONTROLS

ACTION	CONTROL
Zoom In	**L1**
Zoom Out	**R1**

Fast Forward	●
Rewind	■
Pan camera left/right	D-Button ↔ , left analog stick ↔
Move camera up/down	D-Button ↕, right analog stick ↕

OPTIONS

Change *FIFA 2001 Major League Soccer's* game options and settings to your advantage.

GAME OPTIONS: Set half-length, language, weather conditions, substitutions, fatigue, time of day and clock type.
You can also toggle Substitutions and Player Fatigue **ON**/OFF.

GAMEPLAY OPTIONS: Select difficulty level, game speed and referee strictness, and toggle cards, offsides and injuries **ON**/OFF. You can also toggle the vibration function of the Analog Controller (DUAL SHOCK™) **ON**/OFF.

VISUAL OPTIONS: Adjust a variety of visual options, including time and score displays, camera view and auto replay. Radar is on overlay of the playing field with all of the players in the game, displayed in the upper right of the screen during a match.

AUDIO OPTIONS: Set volume levels for music, Play-by-Play, game sound effects, and menu sound effects.

To save Options to a MEMORY CARD:

- Press ● to access the Icon Menu Bar and select SAVE SETTINGS. Your options are saved.
- If saved Options are detected on the MEMORY CARD in MEMORY CARD slot 1, they are auto-loaded on boot-up.

SAVING AND LOADING

You can save your *FIFA 2001 Major League Soccer* progress and settings upon completion of any Season, Tournament or Custom Cup match. If you exit the game mode without saving, you lose all progress made during that game play session.

To Save a *FIFA 2001 Major League Soccer* game:

1. At the Standings or Knockout screen, after a Season, Tournament or Custom Cup match, press ● to access the Icon Menu Bar.
2. Press the D-Button ↔ to highlight the Save Game icon and press the ✖ button. The SAVE GAME screen appears.
3. Press the D-Button ↔ to highlight the slot you wish to save your game to and press the ✖ button.
   - If you are overwriting a previously saved game, confirm your choice of slot at the prompt.
4. Your progress is now saved and your next match is displayed in the Save slot. Press **START** to proceed.

NOTE: A saved game has its own database. Any changes made to teams from within a saved game stay specific to that saved game and do not alter original settings.

To Load a saved *FIFA 2001 Major League Soccor* game:

1. At the Game Modes screen, press ● to access the Icon Menu bar, then press the D-Button ↔ to highlight the LOAD GAME icon and press ✖.
2. Highlight the slot from which you want to load, and then select that slot with ✖. The selected saved game is loaded.

NOTE: Never insert or remove a MEMORY CARD when loading or saving files.

CREDITS

FIFA 2001 MAJOR LEAGUE SOCCER MUSIC

"Bodyrock"
Performed by Moby

"Power To The Beats"
Performed by Utah Saints

"Funky Music (Levent's Funk-o-Rama Short Edit)"
Performed by Utah Saints

"We Luv You"
Performed by Grand Theft Audio

"Chinese Burn"
Performed by Curve

"Fly Away"
Performed by The Source

FIFA 2001 Package Cover Photography: Stephen Dunn/AllSport

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We recommend that you send your product using a delivery method that is traceable. Electronic Arts is not responsible for items not in it's possession.

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Electronic Arts Customer Warranty, P.O. Box 9025, Redwood City, California 94063-9025

If you have warranty questions, you can also contact Customer Warranty via e-mail at warranty@ea.com or by phone at (650) 628-1900.

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In **Australia**: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

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MAJOR LEAGUE
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Top PGA TOUR tournament stops include Tournament Players Club at Sawgrass, TPC at Summerlin, TPC at The Canyons and more.

>REAL PGA TOUR PROS
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>ALL KINDS OF COMPETITION
Competitive game modes, including Tournament, THE SKINS GAME™, Tiger Challenge, PGA TOUR season and more.

>AN "IN THE GAME" EXPERIENCE
The pressure of saving par, the joy of making the leaderboard, the cheers of the gallery as you make your way to the 18th green – it's in the game.

TIGER WOODS NIKE GOLF

PGA TOUR

TPC

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